



*The second in a series of tutorials for the beginner
to intermediate machine language programmer*

Machine Language Made BASIC

Part II: High Finances

By William P. Nee

First, let's review the SORT program from last month's article. (See Listing 1.) In the random number portion, we used LDY #400 to indicate the upper left corner, but in the sort portion we used LDX #400 for the same location. This was necessary because the random routine at \$BF1F uses Register X for its own computations. We could have used Register X if we had saved it prior to executing \$BF1F and recalled it afterwards; it was easier to use Register Y instead, since it was unchanged. It is a good idea to check any ROM routines for the registers they use prior to putting them in your program. If you have a choice between using Register X or Register Y, use Register X as it takes less memory and executes faster.

In the random portion of our program we checked to see if we had reached the end of the text screen, but in the sort portion we had to check to see if we were one space before the end. This was necessary because loading Register D with the contents of X actually loads Register A with the contents of X and loads Register B with the contents of X+1. If we allowed X to go to the end of the text screen, X+1

Bill Nee bucked the "snowbird" trend by retiring to Wisconsin from a banking career in Florida. He spends the long, cold winters writing programs for his CoCo.

would move into the beginnings of graphics — and really start to make a mess!

Line 260 uses a branch (BLS) to see if one number is less than or the same as another number. Some branches compare signed numbers and some compare unsigned numbers. Figure 1 shows a comparison of branches for signed and unsigned numbers and what these branches check for.

So far, we've been using whole numbers generally between -32,000 and +32,000, but what about larger numbers or decimals? There is a way to input and save any number within the computer's range; however, it is only accurate to nine digits.

The routine at \$A390 is the equivalent of LINE INPUT in BASIC. Whatever you input is stored in memory at \$2DD in ASCII format. After executing \$A390, \$2DC will contain a zero, \$2DD+ will be the ASCII numbers, and the end will be a zero. Register B will be the length of the input plus one, and Register X will be #2DC. Any number you input can be preceded by +, -, &H (Hex), or O (Base 8).

The routine at \$9F reads whatever is in a buffer whose location is stored in \$A6/A7 and continues to read the buffer one byte at a time into Register A until a zero is reached.

Finally, the routine at \$BD12 will change the ASCII numbers in Register A to floating point format in FP1.

Putting all of these routines together gives us a SAVE subroutine. (See Listing 2.) Check your result by using the print subroutine from last month's article, Example 13A. (See Listing 3.)

Once a number is in FP1, it usually then has to be stored in some location. The easiest way to do this is to use the routine at \$BC35 to transfer a number in FP1 to the location in Register X using either its name or location. It will take five bytes to completely store the number in floating point format, so reserve five bytes for each number you will be saving in your program.

Let's try the simple program shown in Listing 4 that will take any number, store it and then print it. Our print routine is good only for printing numbers, but BASIC has a PRINT USING command that gives you much more flexibility and lets you use the \$, commas, +, -, etc. The routine at \$BFA1 is the PRINT USING command for machine language; however, some setup is required.

First, determine the number of characters that will be to the right of the decimal, add one, and load this into Register A. Then determine the number of characters you will need to the left of the decimal (including the \$ sign, commas, number signs, etc.) and load this into Register B. Register D is then stored in Location \$DB/D9. The two numbers in \$DB/D9 cannot total more than 17. If they do, you will get either

a wrong answer or a Function Call error message.

Location \$DA must contain a number indicating which format to use. The more common numbers are:

\$DA	FORMAT
#\$2	(-)number
#\$4	number(-)
#\$8	(+/-)number
#\$C	number(+/-)
#\$10	floating \$
#\$40	floating ,
#\$50	floating \$/,

Adding the numbers together will combine the results. Adding one to the number will print the result in exponential format.

If you need a PRINT @, load Register D with the @ location (+#\$400) and store it in Location \$88 (cursor location). Then you can load Register X with a message location minus one, and JSR \$B99C will print the message. Try the program shown in Listing 5.

Note that there is a space before the actual message. This space does not appear when the message is printed at Location \$420. Without the space we would have had to change the message location line to LDX #MSG-1. The message must end with a zero (FCB 0) to indicate the end of the message. Instead of FCB 0 we could have used FDB \$0D00 and eliminated the JSR \$B958, since either will print the carriage return (#\$0D).

The comparison programs (listings 6 and 7) for this article are simple financial calculators. Each program asks for the annual interest rate, the number of months of the loan (term) and the amount borrowed (financed). The pro-

<u>Shifts</u>	
BCC	Branch if carry clear (=0)
BCS	Branch if carry set (=1)
<u>Unsigned Numbers</u>	
BHI	Branch if higher
BHS	Branch if higher or same
BLO	Branch if lower
BLS	Branch if lower or same
BEQ	Branch if equal (is 0)
BNE	Branch if not equal (is not 0)
<u>Signed Numbers</u>	
BGE	Branch if greater than or equal (to 0)
BGT	Branch if greater (than 0)
BLE	Branch if less than or equal (to 0)
BLT	Branch if less (than 0)
BMI	Branch if minus
BPL	Branch if plus
BEQ	Branch if equal (is 0)
BNE	Branch if not equal (is not 0)

Figure 1: Assembly Language Branches

grams compute the monthly payment and print the answer in the PRINT USING "\$#,###.##" format. You then have the option of inputting any new amount, term, or interest rate. If you run the machine language program from BASIC clear sufficient memory first (CLEAR 200, &H3000-1).

As a project, try to modify the program so it will compute the amount, term or monthly payments depending on what you input. Don't try to compute the rate — there is no exact for-

mula for doing so. The basic formulas used in this program are:

$$\text{rate} = \text{annual rate} / 1200$$

$$\text{pv} = ((1+r)**\text{term}) - 1 / r((1+r)**\text{term})$$

$$\text{monthly payment} = \text{amount} / \text{pv}$$

(** is used as a symbol for exponential)

(Questions or comments concerning this tutorial may be directed to the author at Route 2, Box 216 C, Mason, WI 54846-9302. Please enclose an SASE when requesting a reply.) □

Listing 1:

```

ORG $3000
START JSR $A928    clear the text screen
      LDY #$400    top left of text screen
LOOP1 LDD #255     load register D with 255
      JSR $B4F4    convert to a FPL number
      JSR $BF1F    get RND(255)
      JSR $B3ED    put it in register D
      STB ,Y+      put the CHR$ in register Y, move to next space
      CMPY #$5FF  check to see if at bottom right of text screen
      BLS LOOP1   if not, branch back to LOOP1
SORT  LDA #1      create a
      STA FLAG    test "flag"
      LDY #$400    top left of text screen
LOOP2 LDD ,X+     load register D with $400/401, move to $401
      PSHS B      save the contents of $401

```


	CMPA	,S+	compare what's in \$400 to what's in \$401
	BLS	CONT	branch if it's less or equal to what's in \$400
	EXG	A,B	if not, exchange the contents of \$400 and \$401
	STD	-1,X	put them back in \$400 and \$401
	CLR	FLAG	set the "flag" to zero
CONT	CMPX	#\$5FE	one away from bottom right of text screen?
	BLS	LOOP2	if not, branch back to LOOP2
	TST	FLAG	check the "flag"
	BEQ	SORT	if it's zero, sort again
	JSR	\$ADFB	if not, wait for any input
	SWI		end the program (use RTS if in Basic)
FLAG	RMB	1	reserve one byte and call it "flag"
	END	START	

Listing 2:

SAVE	JSR	\$A390	input any number
	STX	\$A6	put #\$2DC in \$A6/A7 (buffer location)
	JSR	\$9F	increase the buffer location, store ASCII in "A"
	JSR	\$BD12	make it a floating point number until reaches 0
	RTS		end the subroutine

Listing 3:

PRINT	JSR	\$BDD9	transfer FPl to buffer at \$3DA
	LEAX	-1,X	decrease location for sign
	JSR	\$B99C	print buffer contents
	JSR	\$B958	print a carriage return

Listing 4:

	ORG	\$3000	
SAVE	JSR	\$A390	what's the number?
	STX	\$A6	buffer starts at \$2DC
	JSR	\$9F	increase buffer, load "A" with first number
	JSR	\$BD12	convert to floating point in FPl
	LDX	#NUMBER	where to store it
	JSR	\$BC35	move the number in FPl to (X)
PRINT	LDX	#NUMBER	where it is
	JSR	\$BC14	move the number in (X) to FPl
	JSR	\$BDD9	FPl to ASCII format at \$3DA
	LEAX	-1,X	decrease buffer location
	JSR	\$B99C	print buffer contents
	JSR	\$B958	print a carriage return
	SWI		end of program
NUMBER	RMB	5	
	END	SAVE	

Listing 5:

	ORG	\$3000	
PRINT	LDD	#\$420	print @ location \$420 (second line down)
	STD	\$88	store in cursor location
	LDX	#MSG	message location
	JSR	\$B99C	print message
	JSR	\$B958	print carriage return
	SWI		
MSG	FCC	* THIS IS A SAMPLE MESSAGE*	
	FCB	0	
	END	PRINT	

Listing 6: FINANBAS

```

10 CLS
20 INPUT"ANNUAL RATE";R:GOSUB 18
0
30 INPUT"MONTHLY TERM";T:GOSUB 2
00
40 INPUT"AMOUNT FINANCED";AMOUNT
50 PMT=AMOUNT/PV
60 PRINT"MONTHLY PAYMENT IS - ";
70 PRINT USING"$#,###.##";PMT
80 PRINT"ANY NEW AMOUNT (Y/N) "
90 A$=INKEY$:IF A$="" THEN 90
100 IF A$="Y" THEN 40
110 PRINT"ANY NEW TERM (Y/N) "
120 A$=INKEY$:IF A$="" THEN 120
130 IF A$="Y" THEN 30
140 PRINT"ANY NEW RATE (Y/N) "
150 A$=INKEY$:IF A$="" THEN 150
160 IF A$="Y" THEN 20
170 END
180 R=R/1200
190 RETURN
200 PV=((1+R)^T-1)/(R*(1+R)^T)
210 RETURN

```

Listing 7: FINANBIN

```

3000          00100      ORG      $3000
3000 BD      A928      00110  START  JSR      $A928      CLEAR SCREEN
3003 8E      3110      00120  INTR   LDX      #MSG1      FIND THE FIRST MESSAGE
3006 BD      B99C      00130          JSR      $B99C      PRINT IT
3009 17      00D8      00140          LBSR     SAVE
300C 8E      30F7      00150          LDX      #RATE
300F BD      BC35      00160          JSR      $BC35      SAVE THE RATE
3012 8D      66        00170          BSR      CONV1
3014 8E      3120      00180  MONTHS LDX      #MSG2      FIND MESSAGE 2
3017 BD      B99C      00190          JSR      $B99C      PRINT IT
301A 17      00C7      00200          LBSR     SAVE
301D 8E      30FC      00210          LDX      #TERM
3020 BD      BC35      00220          JSR      $BC35      SAVE THE TERM
3023 8D      68        00230          BSR      CONV2
3025 8E      3131      00240  AMOUNT LDX      #MSG3      FIND MESSAGE 3
3028 BD      B99C      00250          JSR      $B99C      PRINT IT
302B 17      00B6      00260          LBSR     SAVE
302E 8E      310B      00270          LDX      #AMNT
3031 BD      BC35      00280          JSR      $BC35      SAVE THE AMOUNT
3034 8E      3145      00290          LDX      #MSG4      FIND MESSAGE 4
3037 BD      B99C      00300          JSR      $B99C      PRINT IT
303A 8E      3106      00310          LDX      #VARPV
303D BD      BC14      00320          JSR      $BC14      VARPV TO FP1
3040 8E      310B      00330          LDX      #AMNT
3043 BD      BB8F      00340          JSR      $BB8F      AMOUNT*FP1
3046 17      008B      00350          LBSR     PUSING
3049 8E      315C      00360  MORE   LDX      #MSG5      FIND MESSAGE 5
304C BD      B99C      00370          JSR      $B99C      PRINT IT
304F AD      9F A000    00380  LOOP5  JSR      [$A000]  WAIT FOR INPUT
3053 27      FA        00390          BEQ      LOOP5
3055 81      59        00400          CMPA     #'Y
3057 27      CC        00410          BEQ      AMOUNT
3059 8E      3173      00420          LDX      #MSG6      FIND MESSAGE 6
305C BD      B99C      00430          JSR      $B99C      PRINT IT
305F AD      9F A000    00440  LOOP6  JSR      [$A000]  WAIT FOR INPUT
3063 27      FA        00450          BEQ      LOOP6
3065 81      59        00460          CMPA     #'Y
3067 27      AB        00470          BEQ      MONTHS
3069 8E      3188      00480          LDX      #MSG7      FIND MESSAGE 7
306C BD      B99C      00490          JSR      $B99C      PRINT IT
306F AD      9F A000    00500  LOOP7  JSR      [$A000]  WAIT FOR INPUT
3073 27      FA        00510          BEQ      LOOP7
3075 81      59        00520          CMPA     #'Y
3077 27      87        00530          BEQ      START
3079 3F          00540          SWI
307A CC      04B0      00550  CONV1  LDD      #1200
307D BD      B4F4      00560          JSR      $B4F4      REGISTER D TO FP1
3080 8E      30F7      00570          LDX      #RATE
3083 BD      BB8F      00580          JSR      $BB8F      RATE*FP1

```


3086	8E	30F7	00590	LDX	#RATE	
3089	BD	BC35	00600	JSR	\$BC35	FP1 TO RATE
308C	39		00610	RTS		
308D	8E	30F7	00620	LDX	#RATE	
3090	BD	BC14	00630	JSR	\$BC14	RATE TO FP1
3093	C6	01	00640	LDB	#1	
3095	BD	BD99	00650	JSR	\$BD99	REGISTER B+FP1
3098	BD	8446	00660	LOG JSR	\$8446	COMPUTE THE LOG
309B	8E	30FC	00670	LDX	#TERM	
309E	BD	BACA	00680	JSR	\$BACA	TERM*FP1
30A1	BD	84F2	00690	EXP JSR	\$84F2	COMPUTE THE EXPONENT
30A4	8E	3101	00700	LDX	#VARA	
30A7	BD	BC35	00710	JSR	\$BC35	FP1 TO VARA
30AA	C6	FF	00720	LDB	#-1	
30AC	BD	BD99	00730	JSR	\$BD99	FP1-1
30AF	BD	BC5F	00740	JSR	\$BC5F	FP1 TO FP2
30B2	8E	30F7	00750	LDX	#RATE	
30B5	BD	BB88	00760	JSR	\$BB88	FP2/RATE
30B8	BD	BC5F	00770	JSR	\$BC5F	FP1 TO FP2
30BB	8E	3101	00780	LDX	#VARA	
30BE	BD	BB88	00790	JSR	\$BB88	FP2/VARA
30C1	8E	3106	00800	LDX	#VARPV	
30C4	BD	BC35	00810	JSR	\$BC35	FP1 TO VARPV
30C7	39		00820	RTS		
30C8	BD	BDD9	00830	PRINT JSR	\$BDD9	CHR\$ TO BUFFER
30CB	30	1F	00840	LEAX	-1,X	BUFFER LOCATION -1
30CD	BD	B99C	00850	JSR	\$B99C	PRINT BUFFER
30D0	BD	B958	00860	JSR	\$B958	PRINT A CARRIAGE RETURN
30D3	39		00870	RTS		
30D4	CC	0306	00880	PUSING LDD	#\$0306	PRINT USING \$#,###.##
30D7	DD	D8	00890	STD	\$D8	
30D9	86	50	00900	LDA	#\$50	
30DB	97	DA	00910	STA	\$DA	
30DD	BD	8FA1	00920	JSR	\$8FA1	PRINT THE NUMBER
30E0	BD	B958	00930	JSR	\$B958	PRINT A CARRIAGE RETURN
30E3	39		00940	RTS		
30E4	9E	A6	00950	SAVE LDX	\$A6	GET CURRENT POINTER
30E6	34	10	00960	PSHS	X	SAVE IT
30E8	BD	A390	00970	JSR	\$A390	GET INPUT (NO ", " OR "\$")
30EB	9F	A6	00980	STX	\$A6	OUR NEW POINTER
30ED	9D	9F	00990	JSR	\$9F	GET NEXT CHR\$
30EF	BD	BD12	01000	JSR	\$BD12	CONVERT TO FP1
30F2	35	10	01010	PULS	X	GET OLD POINTER
30F4	9F	A6	01020	STX	\$A6	BACK IN LOCATION
30F6	39		01030	RTS		
30F7			01040	RATE RMB	5	
30FC			01050	TERM RMB	5	
3101			01060	VARA RMB	5	
3106			01070	VARPV RMB	5	
310B			01080	AMNT RMB	5	
3110			01090	MSG1 FCC	* ANNUAL RATE - *	
311F	00		01100	FCB	0	
3120	20		01110	MSG2 FCC	* MONTHLY TERM - *	
3130	00		01120	FCB	0	
3131	20		01130	MSG3 FCC	* AMOUNT FINANCED - *	
3144	00		01140	FCB	0	
3145	20		01150	MSG4 FCC	* MONTHLY PAYMENT IS - *	
315B	00		01160	FCB	0	
315C	20		01170	MSG5 FCC	* ANY NEW AMOUNT (Y/N)*	
3171	0D00		01180	FDB	\$0D00	
3173	20		01190	MSG6 FCC	* ANY NEW TERM (Y/N)*	
3186	0D00		01200	FDB	\$0D00	
3188	20		01210	MSG7 FCC	* ANY NEW RATE (Y/N)*	
319B	0D00		01220	FDB	\$0D00	
	3000		01230	END	START	